# COM1370 Computer Graphics -- Quiz 2 -- Thursday, July $\mathbf{1 2}^{\text {th }}$ <br> Summer 2001 -- Professor Futrelle <br> College of Computer Science, Northeastern U., Boston, MA 

PRINT your name clearly $\qquad$ Your ID no. $\qquad$

## Question 1.

Assume that a CLUT has a three-bit RGB color index and produces a 24-bit (3 byte) color output. Write out a CLUT that transforms the input colors into approximately correct grey levels. Some of the following decimal-binary pairs might help you and you can interpolate your own to get values that are a bit more appropriate:

```
    0: 00000000
    8: 00001000
16: 00010000
32: 00100000
64: 01000000
128: 10000000
255: 111111111
```

That is, you should write each entry of the CLUT table as a 24 bit value made up of three bytes.

## Question 2.

Compute the square of the following transformation matrix where $\mathrm{A}=\operatorname{sqrt}(2) / 2$. Apply the original matrix to the point 1,0 and also apply the product matrix to the point 1,0 . Discuss your result -- what is going on? What type of transformations are these? Hint: "square" simply means multiplying the matrix by (a copy of) itself.


ANSWERS HERE AND ON THE REVERSE SIDE:

