## COM1370 Computer Graphics -- Quiz 2 -- Thursday, July 12<sup>th</sup>

Summer 2001 -- Professor Futrelle College of Computer Science, Northeastern U., Boston, MA

PRINT your name clearly	Y	our ID no

## Question 1.

Assume that a CLUT has a three-bit RGB color index and produces a 24-bit (3 byte) color output. Write out a CLUT that transforms the input colors into approximately correct grey levels. Some of the following decimal-binary pairs might help you and you can interpolate your own to get values that are a bit more appropriate:

0: 0000000 8: 0001000 16: 0001000 32: 0010000 64: 0100000 128: 1000000 255: 1111111

That is, you should write each entry of the CLUT table as a 24 bit value made up of three bytes.

## Question 2.

Compute the square of the following transformation matrix where A = sqrt(2)/2. Apply the original matrix to the point 1,0 and also apply the product matrix to the point 1,0. Discuss your result -- what is going on? What type of transformations are these? Hint: "square" simply means multiplying the matrix by (a copy of) itself.



ANSWERS HERE AND ON THE REVERSE SIDE: